# Lizbeth Cabrera

# Concept Artist | Visual Development | Illustrator

### **EDUCATION**

### **Otis College of Art and Design**

Bachelor of Fine Arts - BFA, Game and Entertainment

## **El Camino College**

Associate of Arts - AA, Studio Art

#### **ART & DESIGN EXPERIENCE**

## "Lake Minnewaska - Environment Concept Artist" | USC Games

Responsible for the environment concept designs for the Lake Minnewaska game in collaboration with the art, narrative, and production team.

#### "Leimart Park Media Zone - Digital Oasis" | Otis College of Art and Design

In collaboration with four classmates, we aimed to conceptualize and design a functional digital media lab for Sole Folks, a community-based retail and creative hub in Leimart Park. The lab concept encompasses individual work and community-focused teaching activities, emphasizing comfort, functionality, and communal engagement.

### "Z's Against Fast Fashion" | Otis College of Art and Design

Engaged in a project with Five Gyres, a prominent advocate against plastic pollution, tasked with raising awareness about microfiber pollution. Collaborated closely with two classmates to design a series of four informative posters starring "Z," a representative Gen Z fish, to showcase the impact of microfiber pollution on health and the environment.

#### EXPERIENCE

## **Otis College of Art and Design**

Classroom Assistant · Part-time

Assisted Principles of Design and Life Drawing classes by managing the class, critiquing, and providing students with feedback.

### **Communities for a New California Education Fund**

COVID-19 Community Support Specialist Part-time

- Assisted Northern California families and communities with COVID-19 resources and safety education. Collaborated with team and leadership during calls, engaging families with information and encouraging surveys.
- Managed remote work technical challenges proficiently. Thrived in fast-paced settings, handling 300-400 daily calls; strategically improved scripts for better engagement.

#### **Baskin Robbins**

Cake Decorator · Part-time

- Provided exceptional customer service through effective communication and problem-solving for customers and colleagues. Assumed leadership in the manager's absence, guiding and collaborating with team members in a fast-paced environment.
- Showcased creativity and efficiency in crafting custom cakes while maintaining store cleanliness. •

## **ACHIEVEMENT**

#### **El Camino Student Art Gallery**

Nominee for Display of Design using value, pattern, and texture among 100 participants.

#### **SKILLS**

Technical: 3D Modeling, Sketching, Illustration, Concept Art, Visual Storytelling, Digital Painting, and Graphic Design. Software: Photoshop, Procreate, Maya, Zbrush, Unreal Engine, Substance 3D Painter, Premiere, Google Workspace, and Microsoft

Office.

Language: Bilingual Spanish/English

Hybrid | Los Angeles, CA

September 2023 - Present

Remote | Coachella, CA

May 2022 - September 2023

Manhattan Beach, CA

January 2020 - August 2021

2018

lizbethcabrera12@gmail.com

2024 Torrance, CA 2019

Los Angeles, CA

Present

2023

2022